

NGSS Grade K Standards Conceptual Flow Map

*conceptual flow map is a working draft and subject to revisions throughout the year

Unit/Estimated Dates	Phenomena/ Topic	Standards
<p style="text-align: center;">Unit 1</p> <p style="text-align: center;">August, September, October</p> <h3 style="text-align: center;">Plant and Animal Needs</h3>	<ul style="list-style-type: none"> • Animal Needs • Plant Needs • Habitats • Uses of Natural Resources 	<p>K-LS1-1 Use observations to describe patterns of what plants and animals (including humans) need to survive.</p> <p>K-LS1-1 Use observations to describe patterns of what plants and animals (including humans) need to survive.</p> <p>K-ESS3-1 Use a model to represent the relationship between the needs of different plants or animals (including humans) and the places they live.</p> <p>K-ESS3-1 Use a model to represent the relationship between the needs of different plants or animals (including humans) and the places they live.</p>
<p style="text-align: center;">Unit 2</p> <p style="text-align: center;">November, December, January</p> <h3 style="text-align: center;">Animals and Plants Can Change Their</h3>	<ul style="list-style-type: none"> • Organisms' Impact on Environments • Reducing Human Impact 	<p>K-ESS2-2 Construct an argument supported by evidence for how plants and animals (including humans) can change the environment to meet their needs..</p> <p>K-2-ETS1-1 Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or</p>

<h1>Environment</h1>		<p>improved object or tool.</p> <p>K-2-ETS1-2 Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.</p> <p>K-2-ETS1-3 Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs.</p> <p>Scopes Required to Fully Address PEs</p> <p>Organisms' Impact on Environments</p> <p>Reducing Human Impact</p>
<p>Unit 3</p> <p>March, April</p> <h1>Weather Patterns</h1>	<ul style="list-style-type: none"> ● Weather Conditions ● Weather Patterns ● Weather Hazards ● Energy from the Sun 	<p>K-ESS2-1 Use and share observations of local weather conditions to describe patterns over time.</p> <p>K-PS3-1 Make observations to determine the effect of sunlight on Earth's surface.</p> <p>K-ESS3-2 Ask questions to obtain information about the purpose of weather forecasting to prepare for, and respond to, severe weather</p> <p>.*-2-ETS1-1 Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.</p>

		<p>K-2-ETS1-2 Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.</p>
<p style="text-align: center;">Unit 4</p> <p style="text-align: center;">April, May, June</p> <h1 style="text-align: center;">Pushes and Pulls</h1>	<ul style="list-style-type: none"> • Pushes and Pulls • Speed and Direction 	<p>K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.</p> <p>K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or a pull.*</p> <p>K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.</p> <p>K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or a pull.*</p> <p>K-2-ETS1-2 Develop a simple sketch, drawing, or physical model to illustrate how the shape of an</p>

		object helps it function as needed to solve a given problem.
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